

## **NVMHA Player Evaluations Policy and Procedure**

Phase 1 – Rep Try out sessions – three 1 hour ice times.

During Rep tryouts Rep Coaches will not be allowed to evaluate or participate on the ice with the players from their own Division.

Tryout session program

1<sup>st</sup> Session – 60 minute skills evaluation. Players split into 3 working groups after this session.

2<sup>nd</sup> Session – 20 minute skills evaluations, 40 minute evaluation scrimmage. Players may be reassigned to a different working groups based on their rating.

3<sup>rd</sup> Session – 5 minute warm up, 55 minute evaluation scrimmage. Players assigned to working groups as per below based on overall rating.

During each of these tryout sessions, evaluators will be looking at each player to determine their General Hockey Skills in different areas such as:

Forward skating

Backward skating

Skating mobility – turns, transitions, starts, stops.

Puck handling – carrying, passing receiving.

Shooting – accuracy, speed, technique.

Checking.

Hockey sense – positioning.

In addition evaluators will also consider players on positional skills such as:

Goalies – reflexes, angles, puck control, agility, anticipation, consistency, movement (forward, backward, lateral, up, down), style (butterfly, stand-up)

Defensemen – puck movement, passing and playmaking, play at the point, play in front of net, neutral zone positioning, work on boards and corners, shooting, style (passive, aggressive).

Forwards – puck movement, passing, playmaking, break-outs, scoring ability, play without the puck (positioning on the ice), defensive play, anticipation, style (passive, aggressive).

## Evaluation Session Scoring

An example is shown here for a 9 Point Rating System to be used for Evaluations. Evaluators will endeavour to accurately rate each player on each skill.

A player's ability within each skill set will be evaluated and placed into three main categories, New, Developing and Advanced.

Each of these categories will have a corresponding point value as follows:

**'III'** – new or inexperienced

- ① – inexperienced
- ② – beginner
- ③ – improved

**'VI'** – developing player

- ④ – satisfactory
- ⑤ – average
- ⑥ – above average

**'IX'** – advanced skills

- ⑦ – good
- ⑧ – very good
- ⑨ – exceptional

Each player will be given a point score for each skill and then each evaluator will award an overall point score. **For example** – Player '1' may be awarded in the first session, a ⑤ for one skill, a ② for another, a ② for another, a ⑥ for another, and a ⑥ for another.

At the end of each session each evaluator (working on his own) will then give a single rating for this player based on the player's average performance, rounding down. In this example this player would have a total of 21 divided by the 5 skills that were rated, to arrive at an average score of 4 from this evaluator.

In the second and third sessions the evaluators will refine the evaluation and determine if each player is placed fairly in his/her group. For example if a player is rated in the **'III'** group but shows in subsequent sessions that they belong in a higher group, their ratings should reflect in scores appropriate to the **'VI'** group. i.e. scores of 4,5, or 6 rather than 1, 2, or 3. As well if the player appears to be in a group beyond their skill level they may rate lower scores appropriate to the lower group. Although it must not be ruled out, it should be very rare that a player would move up or down more than one group from one session to the next.

## **Player Working Group Assignments for - 3 Rep teams**

### Phase 2 – Post tryouts Working Groups

Players will be assigned to Rep working groups or to C hockey based on their total scores from the three tryout sessions as follows:

Working Group Player Assignments – With 3 Rep teams (a maximum of 54 skaters and 8 goalies will be placed in the three working groups from which 45 skaters and 6 goalies will be chosen)

Top 18 plus top 2 goalies go to Working Group 1(WG 1) roster.

Next 18 plus next 3 goalies go to Working Group 2 (WG 2) roster.

Next 18 plus next 3 goalies go to Working Group 3 (WG 3) roster.

All remaining players will be assigned to the C Hockey Evaluations.

During this second phase working groups will play evaluation scrimmages with each other working group. WG 2 and WG 3 will have one additional game against each other. Coaches Candidates from all three rep teams will also evaluate all players in the 3 working groups during these inter squad evaluation scrimmages.

**NOTE: THE NVMHA REP EVALUATION GUIDELINES FOR PHASE II HAVE BEEN REVISED. PLEASE SEE NOTES BELOW.**

**APPENDIX: Revision updated – August 29<sup>th</sup>, 2007**

### Working Groups – Atom through to Midget

Ice Session 1: WG1 vs. WG2 (scrimmages & skate 5 minutes)

Ice Session 2: WG2 vs. WG3 (scrimmages & skate 5 minutes)

Ice Session 3: Inter-squad Team (WG1) (scrimmages)

Ice Session 4: WG2 vs. WG3 (scrimmages & skate 5 minutes)

(\*note: refer to ICE SCHEDULE for times & location – found on internet)

**THE REASONS FOR THE CHANGE INCLUDE THE FOLLOWING:**

**WORKING GROUP 1 WILL NOT BE PLAYING WORKING GROUP 3 IN ANY OF THE DIVISIONS. INSTEAD, WORKING GROUP 1 WILL HAVE AN INTER-SQUAD SCRIMMAGE FOR THE ICE TIME THAT ORIGINALLY WAS SCHEDULED TO HOST A WG1 VS. WG 3 SESSION.**

**THIS WILL ALLOW WG2 TO SCRIMMAGE WITH WG3 TWICE AND WILL ALLOW WG2 TO SCRIMMAGE WITH WG1. WG 2 IS REGARDED AS THOSE PLAYERS THAT WILL EITHER MOVE UP OR DOWN OR IN SOME INSTANCES, STAY WHERE THEY ARE. IN SHORT, IT WILL PROVIDE A**

## MUCH BETTER OPPORTUNITY TO OBSERVE / EVALUATE THESE PLAYERS.

### Evaluators

Top Shelf Hockey, the evaluators for the first weekend (phase I) of the Rep Evaluations, will continue evaluating for phase II – working group ice sessions. There will be a total of two (2) evaluators that will tend all of the working group ice sessions. They will be evaluating players on the skills noted – below.

All players, includes goalies, will be assigned a new pinney no. – and will be evaluated on that no. for the remainder of the phase II Rep Evaluations.

### Referees

As part of the NVMHA refereeing learning / teaching program, each working ice session time will have a student referee. These ice session times will be scrimmages only.

### Bench Responsibility

There will be assigned individuals to work the benches for each individual ice sessions scrimmage. These individuals shall have no direct influence on the final make – up of the working group teams. There will be no coach candidates participating with the Division that they are bidding for as a Head Coach.

The individuals heading the benches at the working group ice sessions will be responsible to ensure that those players compete in the position that they are bidding for – through equal ice time, fair play, & positional play.

### Director Responsibility

The Division Directors will be on hand at each working group ice session. They will be responsible for issuing each player a new pinney no. Players are asked to remember their number – as they will be evaluated with the new no. for the remainder of the evaluation phase II working group ice sessions.

### Coach Candidates Responsibility

All Coach Candidates are asked to attend all of the working group ice sessions for the Division that they are bidding for as Head Coach. For those Coach Candidates that cannot make their Division ice sessions, it is mandatory that you contact the NVMHA Coaching Coordinator, Roy Crowe.

The Coach Candidates role is to merely observe working group ice sessions – noting players for later discussion if they are the successful Candidate for Head Coach within their respective Division.

During this phase players will also be evaluated on team skills such as:

Attitude – desire, work ethic, discipline, fair play, competitive spirit, lifestyle.

Interpersonal Skills – interaction with players, coaches and officials, ability to get along with team-mates.

Coach-ability – listening skills, willingness to learn, concentration, intelligence, ability to adapt.

Hockey Sense – anticipation, sharing the puck, positional play.

Physical attributes and abilities – size, strength, athleticism, co-ordination, toughness, physicality.

At the end of this 2<sup>nd</sup> Phase, based on their total scores from all the evaluation sessions, the top 45 skaters and 6 goalies players will be assigned to a Rep working group. All other players will be assigned to the C hockey evaluations.

Phase 3 – Working Group Player Assignments Atom to Bantam – The 3 Rep teams will be assigned 45 skaters and 6 goalies.

Top **11** skaters and **2** goalies go to Working Group 1 roster.

Next **16 skaters** and **2** goalies go to Working Group 2 roster.

Next **18** skaters and **2** goalies go to Working Group roster.

All remaining players will be reassigned to the C Hockey Evaluations.

During this third phase Coaches from all three rep teams will continue to evaluate all players in the 3 working groups during practices and/or Exhibition games.

Timetable of Movement Dates for the 3 Rep teams in Atom to Bantam (45 skaters, 6 goalies)

**7 days (September 14<sup>th</sup>)** from last evaluation scrimmage ice time.

- WG 1 adds **1** skater to roster from WG2 – new roster size is

**13** skaters and **2** goalies.

- WG 2 adds **1** skater from WG 2 – new roster size is **18** skaters and **2** goalies.

- WG 3 – new roster size is **17** skaters and **2** goalies.

\*Although the number of goalies will not change in each working group roster, goalies may move from one roster to another.

**14 days (September 21<sup>st</sup>)** from last evaluation scrimmage ice time.

- WG 1 adds **2** skaters to roster from WG 2 – new roster size **15** skaters and **2** goalies.

- WG 2 adds **2** skaters from WG 3 – new roster size is **15** skaters and **2** goalies.

- WG 3 – new roster size is now **15** skaters and **2** goalies.

\*Although the number of goalies will not change in each working group roster, goalies may move from one roster to another.

Phase 3 – Working Group Player Assignments Midget – The 3 Rep teams will be assigned 48 skaters and 6 goalies.

Top **12** skaters and **2** goalies go to Working Group 1 roster.

Next **18 skaters** and **2** goalies go to Working Group 2 roster.

Next **18** skaters and **2** goalies go to Working Group roster.

All remaining players will be reassigned to the C Hockey Evaluations.

During this third phase Coaches from all three rep teams will continue to evaluate all players in the 3 working groups during practices and/or Exhibition games.

Timetable of Movement Dates for the 3 Rep teams in Midget (48 skaters, 6 goalies)

**7 days (September 14<sup>th</sup>)** from last evaluation scrimmage ice time.

- WG 1 adds **2** skaters to roster from WG2 – new roster size is **14** skaters and **2** goalies.
  - WG 2 adds **1** skater from WG 3 – new roster size is **17** skaters and **2** goalies.
  - WG 3 – new roster size is **17** skaters and **2** goalies.
- \*Although the number of goalies will not change in each working group roster, goalies may move from one roster to another.

**14 days (September 21<sup>st</sup>)** from last evaluation scrimmage ice time.

- WG 1 adds **2** skaters to roster from WG 2 – new roster size **16** skaters and **2** goalies.
- WG 2 adds **1** skater from WG 3 – new roster size is **16** skaters and **2** goalies.
- WG 3 – new roster size is now **16** skaters and **2** goalies.

\*Although the number of goalies will not change in each working group roster, goalies may move from one roster to another.

**N.B.** – Players may still move from one working Group to another until September 24<sup>th</sup>.

### **September 25 PCAHA Declaration Date (Carding)**

All rosters are finalized no further player movement should occur.

It is important to note, however, that player movement after carding may occur as late as January 10<sup>th</sup> due to injuries or Association Players returning from Junior or Major Midget teams.

**N.B.** - During the evaluation period players may move up or down between working groups on the prescribed dates and with approval of the Divisional Director and Head Coach, but the roster sizes must adhere to the schedule above.

During Phase 3 evaluations coaches may call up forwards and defensemen for games only, goalies may be called to attend practices or games. Coaches must attend practices and games for all working groups during this process. No player movements will be made until the official release dates as stated above and then only with the prior approval of the Divisional Director and Head Coach.

## **Player Evaluations and Assignments for C teams**

The evaluation criterion and rating system as outlined in Phase 1 the Rep hockey evaluations will be followed for the one 'C' Hockey on ice evaluation.

After the evaluation session all player evaluations will be updated and players listed by their rating. As soon as possible following the evaluation sessions a draft will be held.

In attendance at the Draft will be the Coach Co-ordinator, the Divisional Director and the selected Coaches. The draft order will be based on the date of the Coaches application and at the end of each round this draft order will move one spot. This will give each team an opportunity to draft first in at least on round.

At the conclusion of the player draft a separate draft will be carried out to assign the goaltenders.

Each round players will be picked in ascending order of the team number from 1- ? based on the number of teams and then in descending order of the team number ?- 1 until all players are taken. Coaches must select their child and the child of their Assistant coach first, before any other player, in the round in which they are rated.

It is the obligation of NVMHA to make every attempt to balance all C teams therefore, all player movement requests will be reviewed at the conclusion of the draft. Only those requests considered to be essential, valid and reasonable by the Division Director and the Coach Co-ordinator (car pooling, single parents, lack of transportation, siblings, etc.) will be considered.

Player's attendance at the same school, their past team affiliations, or specific coach requests are not considered essential and will not be entertained. In the case of any player transfer, the players exchanged must be of equal skill level.

### **Balancing Round**

A series of Balancing Round games will be played between all 'C' teams. At the conclusion of the Balancing Round players may reassigned to different teams, by the Division Director to insure that all teams are competitive. No rosters are set or approved until they are balanced and approved by the Division Director